

A BLOCK ORIENTED INTERFACE  
FOR CP/M\* AND THE VADCG TERMINAL NODE CONTROLLER

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Abstract

This paper describes a system of hardware and software which provides for the transfer of blocks of data between a VADCG Terminal Node Controller (TNC) and a CP/M system with a serial interface. Both the software to run in the TNC and in the CP/M system is included. The system provides block transfers, data transparency, flow control and error checking and retransmission in both directions over the interface.

Introduction

The software to implement the Link level of protocol for the VADCG Terminal Node Controller was developed in 1978. It is now in general use both in the U.S. and Canada and has even been implemented on other Terminal Node Controller boards. It has proven to be satisfactory for the purposes intended but many people recognize the need to implement the next higher level of protocol - the Packet or Network level protocol.

There have been a large number of proposals as to the form this protocol should take and I have made my own proposals in a paper published in the last Amateur Radio Computer Networking Conference. In spite of a large supply of proposals there is a distinct shortage of implementations. Part of the reason for this has been because of the need for some kind of consensus in the Amateur Radio fraternity. Notwithstanding this important concern, there is another reason why we don't have our Network level protocol implemented - it is a lot of work to get it going.

'What are the problems in implementing the Network level protocol?', you may ask. Well, unlike the Link level protocol which only had to be implemented to run in a TNC, parts of the Network level protocol have to be implemented to run in each microcomputer connected to the network. Furthermore, the TIP programs in the TNCs will have to be rewritten and some changes in the LIP programs are needed as well. In addition, the Network level protocol is much more complex than the link level protocol. I think one of the main stumbling blocks is the need to implement the protocol on two separate systems before any testing can be done.

Despite the above difficulties, I have begun the process of implementing the protocol and have broken the job down into steps that can be implemented and tested and then proceed to the next step. To alleviate the problem of having to make two implementations for different systems, I am only making one implementation for my CP/M system which I will hopefully be able to transport to another local Packeteer's CP/M system for testing. In order to make this program as transportable as possible to other CP/M systems I am only using the 8080 instruction set.

The programs here are not really any part of a higher level protocol but the function they perform will be needed by any higher level protocol that is adopted. The microcomputer program called 'PACKET' is basically a set of drivers for the serial interface between the microcomputer and the TNC. The program implementing the higher level of protocol in the microcomputer is called the Transmission Control Program or TCP. The TCP will use these drivers to transfer blocks of data that it has prepared to the TNC and it will also receive blocks of data from the TNC using these drivers.

The TCP is called upon by the programs running in the microcomputer to send data and receive data

to and from various points in the network. In order to do this job, the TCP adds a header onto the outgoing blocks of data and because the bits and bytes in this header have a meaning based on their position in the block of data, there must be a mechanism to show where a block starts and ends in the serial data streams being passed across the interface between the computer and the TNC. This mechanism, was lacking in all the TIPs that I had access to. Also, since flexibility in the setting of these bits was needed and any 'kind of restriction on the data being sent across the interface was undesirable, there had to be a mechanism for data transparency. This mechanism, too, was missing in all the TIPs that I had access to. Also, since data was being sent both ways at high speed by microprocessors, there had to be a mechanism for flow control in both directions across the interface. Also, since my serial interface used long RS-232 cables in a noisy environment, I occasionally got bit errors in the data especially at the higher speeds so I needed to have error detection in this interface. In some environments, error detection may not be necessary but I decided to play it safe and include it. Finally, error detection is not of much use unless you can correct the errors so I have incorporated a retransmission mechanism.

to summarize - the interface provides the following:

1. Block recognition.
2. Data transparency.
3. Flow control (in both directions)
4. Error detection.
5. Error correction.

A block has the following format:

```
-----  
! SYN ! DLE ! STX ! DATA ! DLE ! ETX ! CRC ! PAD !  
! 16H ! 10H ! 02H ! ! 10H ! 03H ! ! FFH !  
-----
```

The combination DLE-STX (ASCII Data Link Escape and Start of Text) indicates the start of a transparent block of data and the combination DLE-ETX indicates the end of the transparent block. To provide for data transparency a 'byte stuffing' technique is used - any time transparent data occurs that looks like a DLE, then an extra DLE is stuffed into the data stream. Therefore, the two byte combination DLE-DLE represents only a single data byte of 10H.

Flow control is accomplished using some hardware features of the TNC and the serial interface on the microcomputer. The RTS (Request to Send) and CTS (Clear to Send) lines are cross connected and controlled by the programs. 'When the output line is high it means 'You can send data to me now'. When the output line is low it means 'Don't send any data to me now.'

Error detection is accomplished using the two-byte CRC (Cyclic Redundancy Check) characters following the ETX character in the block. I am using the following polynomial to generate the CRC bytes:

$$x^{16} + x^{15} + x^2 + 1$$

This is the usual polynomial used for synchronous protocols such as IBM BISYNC but is not the one suggested by the CCITT. On transmit, the CRC calculation is done on all transmitted characters after the STX and up to and including the ETX character. The stuffed bytes are included in

the calculation and after the STX is processed, two bytes of zeroes are processed. On receive, the calculation is the same except that the two CRC bytes are used instead of the zero bytes and the result of the CRC calculation will then come out to zero if everything was received correctly.

The error correction mechanism employed also utilizes some of the hardware features of the TNC and the microcomputer. The DTR (Data Terminal Ready) and the DSR (DataSet Ready) lines are cross connected between the TNC and microcomputer. Whenever one side receives a block correctly, it reverses the state of its output line. If the other side does not detect the transition then, after a timeout, it retransmits the block.

#### Hardware Requirements

In order to use the program called 'TIPTTC' which runs in the VADCG TNC, you will need a VADCG TNC with the serial interface installed and an RS232 cable with wires going to the following pins installed (2,3,4,5,6,7 and 20).

In order to use the program called 'PACKET' which runs in a CP/M system, you will need to have a serial interface capable of handling 8-bit characters, direct software control of two lines of RS-232 levels, and the ability to read two input RS-232 lines with the software. Most CP/M systems have this capability. It is true that I could have written this software to only require the data lines (and I may yet do this) and the software would be slightly more transportable but more complicated and a little less efficient. The flow control and acknowledgment systems work very well because the software in the TNC is alerted by the interrupt system almost instantly when there is any change in level of the interface lines.

#### Software Requirements

The 'TIPTTC' program should interface with any of the common LIP programs being used with the VADCG board. I can only think of one thing to watch out for - the program uses variables in the CCA (Common Communications Area) from displacement 40H to 54H so you should check your LIP's usage of these areas and relocate them if your LIP uses part of the same area. Also, make sure your stack does not get extended down as low as displacement 54H in the CCA. This is a 'vanilla' TIP and in addition to the features described above, it only has provision for connect and disconnect. If you use this TIP you will have to do without those special functions you previously had. The other alternative is to add the functions to this program yourself. If you take this latter option I would very much like to hear from you as well as anyone else who uses these programs. I like to get 'feedback.'

The 'PACKET' program only needs a CP/M system with the aforementioned hardware features and some configuration modifications described in the next section.

#### Configuration Requirements

##### A. TIPTTC

A.1 At label 'BAUDRAT' the Baud rate may have to be changed. I am using 4800 Baud. In general it is best to have the rate as high as is reliable and convenient and should be 1200 or greater. However, lower Baud rates than 1200 would work as well.

A.2 At label 'ACKTO' there is a number which is related to the amount of time the TNC waits before retransmitting the block if no acknowledgment is received. This value has not been optimized from the first trial value. It is very non-critical and the value I chose for my system seems to work very well. It is probably quite a bit slower than required. You may experiment with different values.

A.3 At label 'RIMBUF' change the call sign to your own and if it is less than 6 characters, pad it on the right with blanks. Also, use upper case characters.

A.4 At label 'TERMNO' change your node number to whatever you want.

##### B. PACKET

B.1 In the section headed 'HARDWARE PORT EQUATES' you will have to change the port addresses to match the ports on your system.

B.2 In the sections headed 'CONTROL PORT BIT MEANINGS' and 'STATUS BIT MEANINGS' you will have to change the equates to match your system.

B.3 At label 'UARTINIT' change the code to initialize your serial interface UART to operate with 8 data bits and no parity bit. Also make the output lines going to pins 4 and 20 on the TNC are low. (The assumption here is that the jumper plug on the TNC is wired straight across)

B.4 At label 'SETRTS' change the code so that it makes pin 4 on the TNC end of the cable high.

B.5 At label 'CLEARRTS' change the code so that it makes pin 4 on the TNC end of the cable low.

B.6 At label 'FLIPDTR' make sure the code reverses the level on pin 20 of the TNC.

B.7 At label 'TESTTBE' test if data can be sent out to the UART and return non-zero status if it can.

B.8 At label 'TESTRDA' test if data is available from the UART and return non-zero status if it is.

B.9 At label 'TESTCTS' test the level of pin 5 coming from the TNC and return non-zero status if it is high.

B.10 At label 'TESTDSR' test the level of pin 6 coming from the TNC and compare it to the last tested level. If the value has changed, return non-zero status.

B.11 In routine 'KEYTEST' change the code to Look for a character to be entered on your keyboard and if there is none, then go to 'OUTTEST'. It will probably have to be changed because my keyboard uses inverted logic.

#### Operation

Although the importance of the 'PACKET' program lies in the features provided by the drivers in it, I have added 25 instructions which allow the program to provide an immediately useful function. It will allow the user to use the keyboard and screen display in the CP/M system as if it were a terminal connected directly to the TNC. Because of the power of the driver code, it is a relatively trivial matter to add this function. Similarly, a program to transfer a file from the system or to the system is very easy to implement using the drivers.

To use the program as a terminal simulator, simply type in a line of data on the keyboard, the line will be sent in a block to the TNC when the line feed key is pressed. While data is being entered after the first character, no blocks will be received from the TNC. While a block is being received from the TNC, the keyboard is not tested so a line that you enter will not be mixed with data coming from the TNC.

To connect, type the Call sign in upper case (which must be padded with blanks on the right if it is not 6 characters long) followed by control-A and then hit line feed to send it to the TNC. To disconnect, type any 6 characters (except for line feed) followed by control-B and then hit line feed. Sorry for this kludge but it is only temporary as I am planning to completely change the connect-disconnect procedures when I write the Transmission Control Program which is the next step in implementation of the Packet level protocols.

#### Summary

I hope these programs help those who are working on the implementation of the higher level protocols for an Amateur Radio digital communications network. It seemed to me that a program with these features would have to be one of the first steps in any kind of implementation but so far I have not heard of one. Perhaps someone out there has already written one and I have duplicated his effort. If so, then we are not doing enough advertising about what we have done. That is why I have taken this effort to disseminate the program.

The program listings here represent programs that have actually been running successfully so any problems encountered in transporting them to another system should be associated with the different environment and not with defects in the code. I can supply the programs on standard SS-SD CP/M format diskettes if necessary. Please enclose \$3.00 with a blank diskette or \$8.00 without a diskette when making your request. You will find the listings for the two programs on the following pages.

\* CP/M is a trade mark of Digital Research

\*\*\*\*\*  
 \*\* VADCG PACKET LEVEL TNC DRIVER FOR CP/M \*\*  
 \*\* BY DOUG LOCKHART, VE7APU JANUARY, 1983 \*\*  
 \*\*\*\*\*  
 ; LAST CHANGED JANUARY 31, 1983

\*\*\*\*\*  
 \* THIS PROGRAM CONTAINS THE DRIVERS TO EXCHANGE TRANS- \*  
 \* PARENT BLOCKS OF DATA BETWEEN A CP/M OPERATING \*  
 \* SYSTEM AND A VADCG TERMINAL NODE CONTROLLER USING A \*  
 \* MATCHING PROGRAM. IT USES THE REQUEST TO SEND (RTS) \*  
 \* AND CLEAR TO SEND (CTS) LINES FOR FLOW CONTROL AND \*  
 \* THE DATA SET READY (DSR) AND DATA TERMINAL READY \*  
 \* (DTR) LINES FOR ACKNOWLEDGEMENTS. ONLY DATA INFOR- \*  
 \* MATION IS PASSED ON THE DATA LINES. THE PROGRAM \*  
 \* USES 'BYTE STUFFING' TO ACHIEVE DATA TRANSPARENCY \*  
 \* AND USES A CRC-16 TO DETECT ERRORS. IF THE TRANS- \*  
 \* MITTED DATA IS NOT ACKNOWLEDGED BY A CHANGE IN LEVEL \*  
 \* THEN THE BLOCK IS SENT AGAIN. \*  
 \*\*\*\*\*

MISCELLANEOUS EQUATES  
 0005 = Los EQU 5  
 ;  
 ; ASCII EQUATES  
 000D = CR EQU 0DH ; CARRIAGE RETURN  
 000A = LF EQU 0AH ; LINE FEED  
 0010 = DLE EQU 10H ; DATA LINK ESCAPE  
 0002 = STX EQU 02H ; START OF TEXT  
 0003 = ETX EQU 03H ; END OF TEXT  
 0016 = SYN EQU 16H ; SYNCHRONIZING CHARACTER  
 00FF = PAD EQU 0FFH ; PAD CHARACTER  
 \*\*\*\*\*

HARDWARE PORT EQUATES  
 0001 = DATA EQU 01H ; UART DATA PORT  
 0000 = CONTROL EQU 00H ; UART CONTROL PORT  
 0000 = STATUS EQU 00H ; UART STATUS PORT  
 0002 = KEY BD EQU 02H ; KEYBOARD DATA PORT  
 ;

CONTROL PORT BIT MEANINGS  
 0001 = DTR EQU 01H ; NOT DATA TERMINAL READY  
 0002 = RTS EQU 02H ; NOT REQUEST TO SEND  
 0004 = BRS0 EQU 04H ; BAUD RATE SELECT  
 0008 = BRS1 EQU 08H ; BAUD RATE SELECT  
 0010 = WLS1 EQU 10H ; WORD LENGTH SELECT  
 0020 = WLS2 EQU 20H ; WORD LENGTH SELECT  
 0040 = SBS EQU 40H ; STOP BIT SELECT  
 0080 = PI EQU 80H ; PARITY INHIBIT  
 ;

STATUS BIT MEANING  
 0001 = RDA EQU 01H ; RECEIVE DATA AVAILABLE  
 0002 = KSTB EQU 02H ; NOT KEYBOARD STROBE  
 0004 = PE EQU 04H ; PARITY ERROR  
 0008 = FE EQU 08H ; FRAMING ERROR  
 0010 = OE EQU 10H ; OVERRUN ERROR  
 0020 = DSR EQU 20H ; NOT DATA SET READY  
 0040 = CTS EQU 40H ; NOT CLEAR TO SEND  
 0080 = TBE EQU 80H ; TRANSMIT BUFFER EMPTY  
 \*\*\*\*\*

0100 ORG 100H  
 0100 31C903 LXX SP,STACK ; INITIALIZE STACK  
 0103 CD4301 CALL UARINIT ; INITIALIZE UART  
 0106 CD3501 OUTTEST:CALL WRITESTAT ; ANY DATA IN TBUF?  
 0109 CA2301 JZ LINETEST ; NO, TRY TO RECEIVE SOME  
 010C DB00 KEYTEST:IN STATUS ; ANY KEYBOARD DATA?  
 010E E602 ANI KSTB  
 0110 C20601 JNZ OUTTEST ; NO, TEST FOR LINE DATA  
 0113 DB02 IN KEYBD ; GET DATA  
 0115 CD3A01 CALL DISPLAY ; DISPLAY IT  
 0118 CD3A05 CALL WRITE ; PUT IT INTO BUFFER  
 011B FEOA CPI LF ; WAS IT A LINE FEED?  
 011D CC1005 cz TCLOSE ; YES, SEND DATA IN BUFFER

0120 C30601 JMP OUTTEST ; GO FOR MORE DATA  
 LINETEST:  
 0123 CD3505 CALL READSTAT ; DATA IN RECEIVE BUFFER?  
 0126 CC3A04 CZ BLOCKRX ; NO, TRY TO RECEIVE SOME  
 0129 CA0C01 JZ KEYTEST ; NO, TEST KEYBOARD ENTRY  
 012C CD1805 CALL READ ; GET DATA BYTE FROM RBUP  
 012F CD3A01 CALL DISPLAY ; AND DISPLAY IT  
 0132 C32301 JMP LINETEST  
 WRITESTAT:  
 0135 3A9B02 LDA TBUFNUM ; GET COUNT  
 0138 B7 ORA A ; AND TEST IT  
 0139 C9 RET  
 013A F5 DISPLAY:PUSH PSW  
 013B 5F MOV E,A  
 013C 0E02 MVI C,2  
 013E CD0500 CALL BIOS ; DISPLAY DATA IN (E)  
 0141 F1 POP PSW  
 0142 C9 RET ; RETURN TO CALLER  
 \*\*\*\*\*

BASIC UART DRIVER ROUTINES  
 ;  
 ; INITIALZATION OF UART  
 UARTINIT:  
 0143 3EB7 MVI A,PI+WLS1+WLS2+BRS0+DTR+RTS ; 8 DATA,  
 0145 D300 OUT CONTROL ; NO PARITY, DTR AND RTS OFF  
 0147 329801 STA CTRL ; SAVE CONTROL INFO  
 014A DB01 IN DATA ; CLEAR ANY RESIDUAL DATA  
 014C DB00 IN STATUS ; SAVE INITIAL DSR STATUS  
 014E E620 ANI DSR  
 0150 329701 STA DSRSTAT  
 0153 C9 RET ; RETURN TO CALLER

ENABLE RTS (MEANS DATA CAN BE RECEIVED)  
 SETRTS: LDA CTRL ; GET CONTROL INFORMATION  
 ANI OFFH-RTS  
 OUT CONTROL  
 STA CTRL  
 RET

DISABLE RTS (MEANS DO NOT SEND ME ANY DATA)  
 CLEARRTS:  
 015F 3A9801 LDA CTRL ; GET CONTROL INFORMATION  
 0162 F602 ORI RTS  
 0164 8300 OUT CONTROL  
 0166 329801 STA CTRL  
 0169 C9 RET

REVERSE VALUE OF DTR (TO ACKNOWLEDGE BLOCK)  
 FLIPDTR: LDA CTRL ; GET CONTROL INFORMATION  
 XRI DTR ; FLIP DTR  
 OUT CONTROL  
 STA CTRL ; SAVE UART CONTROL INFORMATION  
 RET ; RETURN TO CALLER

TEST VALUE OF TBE (TRANSMIT BUFFER EMPTY)  
 TESTTBE: IN STATUS  
 ANI TBE  
 RET

TEST IF RECIEVE DATA IS AVAILABLE  
 TESTRDA: IN STATUS  
 ANI RDA  
 RET

TEST VALUE OF CLEAR TO SEND  
 NON-ZERO FLAG IF CTS, ZERO FLAG IF NO CTS  
 TESTCTS: IN STATUS  
 ANI CTS  
 CPI CTS ; NOTE SENSE INVERTED  
 RET

2.3 :

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; TEST IF VALUE OF DATA SET READY HAS CHANGED
; NON-ZERO FLAG IF DSR HAS CHANGED, ZERO IF NOT
0186 E5 TESTDSR: PUSH H ; DO NOT CHANGE HL
0187 C5 PUSH B ; OR BC
0188 219701 LXI H,DSRSTAT ; POINT AT OLD DSR STATUS
018B 46 MOV B,M
018C DB00 IN STATUS
018E E620 ANI DSR
0190 77 MOV M,A ; SAVE NEW DSR STATUS
0191 B8 CMP B ; COMPARE OLD AND NEW
0192 C1 POP B ; RESTORE REGISTERS
0193 E1 POP H
0194 C9 RET ; RETURN WITH FLAGS SET

```

```

*****
0195 0000 CRC: DW 0 ; CRC CALCULATION AREA
0197 00 DSRSTAT:DB 0 ; DSR STATUS SAVE AREA
0198 00 CTRL: DB 0 ; CONTROL PORT INFORMATION
OOFA = MAXNUM EQU 250 ; MAXIMUM AMOUNT OF DATA ALLOWED
0199 9C01 RPOINT: DW RBUF ; NEXT POINT TO GET DATA IN RBUF
019B 00 RBUFNUM:DB 0 ; NUMBER OF BYTES IN RBUF
019C RBUF: DS 253 ; RECEIVE BUFFER
0299 9C02 TPOINT: DW TBUF ; NEXT POINT TO PUT DATA TN TBUF
029B 00 TBUFNUM:DB 0 ; NUMBER OF BYTES TN TBUF
029C TBUF: DS 253 ; TRANSMIT BUFFER
0399 DS 30H ; STACK AREA
03C9 = STACK EQU $

```

```

; SEND BYTE OF DATA OUT TO SERIAL PORT
; DATA PASSED IN ACCUMULATOR

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```

SENDDATA:
03C9 CD5205 CALL CALCCRC ; INCLUDE IN CRC
03CC E5 SEND: PUSH H
03CD C5 PUSH B ; SAVE B&C
03CE 4F SEND1: MOV C,A ; SAVE DATA TEMPORARILY
03CF 210100 LXI H,1 ; DELAY FOR BUG IN UART
03D2 2B SEND2: DCX H
03D3 7C MOV A,H
03D4 B5 ORA L ; IS IT 0?
03D5 C2D203 JNZ SEND2
03D8 CD7501 SEND3: CALL TESTTBE ; IS TBUF EMPTY?
03DB CAD803 JZ SEND3 ; NO, KEEP LOOPING UNTIL IT IS.
03DE CD7F01 SEND4: CALL TESTCTS ; IS CLEAR TO SEND UP?
03E1 CADE03 JZ SEND4 ; NO, CAN'T SEND YET
03E4 79 MOV A,C ; GET BACK DATA BYTE
03E5 D301 OUT DATA
03E7 C1 POP B ; RESTORE B
03E8 E1 POP H
03E9 C9 RET ; RETURN TO CALLER

```

```

; SEND DATA IN TBUF TO THE UART TRANSPARENTLY

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```

SENDBUF:
03EA E5 PUSH H
03EB C5 PUSH B
03EC 219B02 LXI H,TBUFNUM ; POINT TO TBUF BYTE CNT
03EF 4E MOV C,M ; SAVE IN C
SENDBUF1:
03F0 23 INX H ; POINT TO NEXT BYTE
03F1 7E MOV A,M ; GET IT
03F2 CDC903 CALL SENDDATA ; SEND IT
03F5 FE10 CPI DLE ; WAS IT DLE?
03F7 CCC903 CZ SENDDATA ; IF SO, SEND IT AGAIN
03FA 0D DCR C ; DECREMENT COUNT
03FB C2F003 JNZ SENDBUF? ; CONTINUE SENDING
03FE C1 POP B
03FF E1 POP H
0400 C9 RET ; RETURN TO CALLER

```

```

SEND FORMATTED BLOCK TO UART
BLOCKTX: MVI A,SYN
0401 3E16

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0403 CDCC03 CALL SEND
0406 3E10 MVI A,DLE
0408 CDCC03 CALL SEND
040B 3E02 MVI A,STX
040D CDCC03 CALL SEND
0410 210000 LXI H,0 ; INITIALIZE CRC AREA
0413 229501 SHLD CRC
0416 CDEA03 CALL SENDBUF ; SEND DATA IN TBUF
0419 3E10 MVI A,DLE ; THEN DLE-ETC SEQUENCE
041B CDC903 CALL SENDDATA ; INCLUDE IN CRC
041E 3E03 MVI A,ETX
0420 CDC903 CALL SENDDATA ; INCLUDE IN CRC
0423 CDDE04 CALL SENDCRC ; FINALLY SEND CRC BYTES
0426 CDF204 CALL CHECKRX ; TRY TO RECEIVE
0429 CDD004 CALL WAITDSR ; WAIT FOR DSR TO CHANGE
042C CA0104 JZ BLOCKTX ; DIDN'T CHANGE, SEND BLOCK AGAIN
042F AF XRA A ; A <-- 0
0430 329B02 STA TBUFNUM ; INDICATE TBUF IS EMPTY
0433 219C02 LXI H,TBUF ; POINT TO START OF TBUF
0436 229902 SHLD TPOINT
0439 C9 RET ; RETURN TO CALLER

```

```

; READ A FORMATTED TRANSPARENT BLOCK OF DATA
BLOCKRX:CALL SETRTS ; ALLOW OTHER END TO SEND
BLOCKRX1:

```

```

CALL RECEIVE ; READ A BYTE FROM LINE
0440 C8 RZ ; RETURN WITH ZERO STATUS IF TIMED OUT
0441 FE10 CPI DLE ; IS IT DLE?
0443 C23D04 JNZ BLOCKRX1 ; NO, KEEP TRYING
0446 CDEA04 CALL RECEIVE ; GOT DLE, TRY FOR STX
0449 C8 RZ ; RETURN WITH ZERO STATUS IF TIMED OUT
044A FE02 CPI STX ; IS IT STX?
044C C23D04 JNZ BLOCKRX1 ; NO, TRY FOR DLE AGAIN

```

```

BLOCKRX2:
LXI H,RBUF ; POINT TO START OF RBUF
SHLD RPOINT
CALL RCVRBUF ; RECEIVE DATA INTO RBUF
; UNTIL A CONTROL SEQUENCE IS RECEIVED
; RETURN ZERO STATUS IF LINE TIMES OUT
RZ ; WAS IT JTX?
CPI ETX
JNZ BLOCKRX1 ; UNEXPECTED SEQUENCE
CALL RECEIVE ; RECEIVE FIRST CRC CHAR
RZ ; RETURN HERE IF TIME OUT
CALL RECEIVE ; RECEIVE SECOND CRC CHAR
RZ ; RETURN HERE IF TIME OUT
CALL CLEARRTS ; STOP OTHER END
CRC ; CHECK IF CRC WAS OK
LHLD A,H
MOV A,H
ORA L
JNZ BLOCKRX3 ; NO GOOD
LXI H,RBUFNUM ; SAVE DATA COUNT
MOV M,C
CALL FLIPDTR ; GOOD, REVERSE DTR LINE

```

```

MVI A,-1 ; TO ACKNOWLEDGE BLOCK
ORA A ; RETURN NON-ZERO STATUS
RET ; BLOCK RECEIVED OK
; RETURN TO CALLER
BLOCKRX3:
MVI A,0 ; RETURN WITH ZERO STATUS
ORA A ; NO BLOCK RECEIVED
RET
0458 C8 RZ
0459 FE03 CPI ETX
045B C23D04 JNZ BLOCKRX1
045E CDAE04 CALL RECEIVE
0461 C8 RZ
0462 CDAE04 CALL RECEIVE
0465 C8 RZ
0466 CD5F01 CALL CLEARRTS
0469 2A9501 LHLD CRC
046C 7C MOV A,H
046D B5 ORA L
046E C27C04 JNZ BLOCKRX3
0471 219B01 LXI H,RBUFNUM
0474 71 MOV M,C
0475 CD6A01 CALL FLIPDTR

```

```

MVI A,-1
ORA A
RET
BLOCKRX3:
MVI A,0
ORA A
RET
0478 3EFF MVI A,-1
047A B7 ORA A
047B C9 RET

```

```

; RECEIVE DATA PORTION OF BLOCK, RETURNS WHEN A
; CONTROL SEQUENCE FOUND IN THE TRANSPARENT TEXT
RCVRBUF:LXI H,0 ; INITIALIZE CRC TO 0
SHLD CRC
LXI H,RBUF ; POINT TO START OF RBUF
MVI C,0 ; BYTE COUNT = 0
RCVRBUF1:
CALL RECEIVE ; GET A BYTE FROM LINE
RZ ; RETURN HERE WITH ZERO STATUS IF TIMEOUT

```

```

048B CDAE04 CALL RECEIVE
048E C8 RZ ; RETURN HERE WITH ZERO STATUS IF TIMEOUT

```

```

048F FE10      CPI      DLE      ; WAS IT DLE?
0491 CA9A04    JZ        RCVRBUF3 ; YES, LOOK AT NEXT BYTE

RCVRBUF2:
0494 77        MOV      M,A      ; PUT INTO BUFFER
0495 23        INX      H      ; INCREMENT RBUF POINTER
0496 0C        INR      C      ; INCREMENT COUNT
0497 C3B004    JMP      RCVRBUF1 ; LOOP FOR NEXT BYTE

RCVRBUF3:
049A CDAE04    CALL     RECEIVE
049D C8        RZ        ; ZERO STATUS RETURN #LINE TIMES OUT
049E FE10      CPI      DLE      ; IS IT A TRANSPARENT DLE?
04A0 CA9404    JZ        RCVRBUF2 ; YES, GO PUT INTO BUFFER
04A3 C9        RET        ; RETURN WITH CONTROL BYTE IN ACCUMULATOR
                    ; AND NON-ZERO STATUS

; TRY TO READ FROM LINE WITH LONG TIMEOUT
04A4 E5        RECVL: PUSH H
04A5 CD5401    CALL     SETRTS   ; ALLOW OTHER END TO SEND
04A8 21A00F    LXI     H,4000   ; LONG TIMEOUT VALUE
                    ; SHOULD BE ADJUSTED FOR BEST RESULTS
04AB C3B504    JMP      RECVI1

; TRY TO READ FROM LINE, IF LINE TIMES OUT,
; RETURN WITH ZERO STATUS
04AE E5        RECEIVE: PUSH H
04AF CD5401    CALL     SETRTS   ; ALLOW OTHER END TO SEND
04B2 210007    LXI     H,2000   ; SHORT TIMEOUT VALUE,
                    ; ADJUST FOR ABOUT 2 CHAR TIMES
04B5 CD7A01    RECVI1: CALL TESTRDA ; ANY RECEIVED DATA?
0488 CAC204    JZ        RECEIV2 ; NO, DECREMENT TIME
04BB DBO?      IN        DATA   ; GET DATA BYTE
04BD CD5205    CALL     CALCCRC  ; INCLUDE IT IN CRC
04C0 E1        POP      H
04C1 C9        RET        ; GOOD RETURN WITH NON ZERO STATUS
04C2 2B        RECVI2: DCX H      ; DECREMENT TIMER
04C3 7C        MOV      A,H
04C4 B5        ORA      L      ; IS TIME OVER
04C5 C2B504    JNZ     RECVI1   ; NO, KEEP TRYING
04C8 CD5F01    CALL     CLEARRTS ; OOPS, TIMED OUT,
                    ; DROP RTS SO OTHER SIDE WILL STOP
04CB 3E00      MVI     A,0      ; RETURN WITH ZERO STATUS
04CD B7        ORA      A
04CE E1        POP      H
04CF C9        RET

; WAIT FOR DSR TO CHANGE USING TIMEOUT
04D0 011027    WAITDSR: LXI     B, 10000 ; DELAY - ALTER AS REQ'D
WAITDSR?:
04D3 CD8601    CALL     TESTDSR  ; CHECK FOR DSR CHANGE
04D6 C0        RNZ      ; RETURN IF IT HAS
04D7 0B        DCX      B
04D8 78        MOV      A,B
04D9 B1        ORA      C      ; IS TIME OVER?
04DA C2D304    JNZ     WAITDSR1 ; NO CONTINUE TESTING
04DD C9        RET        ; UNSUCCESSFUL RETURN

; SENDTHECRC BYTES
04DE AF        SENDCRC: XRA A ; FINISH CRC CALCULATION
04DF CD5205    CALL     CALCCRC
04E2 CD5205    CALL     CALCCRC
04E5 3A9601    LDA     CRC+1    ; SEND FIRST CRC CHAR
04E8 CDCC03    CALL     SEND
04EB 3A9501    LDA     CRC      ; SEND SECOND CRC CHAR
04EE CDCC03    CALL     SEND
04F1 C9        REX

; CHECK IF WE CAN RECEIVE A BLOCK NOW
; THIS ROUTINE IS CALLED AFTER A BLOCK HAS BEEN
; TRANSMITTED TO ALLOW THE OTHER SIDE TO GET A
; CHANCE TO SEND TO US
04F2 3A9B01    CHECKRX: LDA     RBUFNUM ; IS THERE ANY DATA LEFT

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04F5 B7        ORA      A      ; IN RECEIVE BUFFER?
04F6 C0        RNZ      ; YES, CAN'T RECEIVE
04F7 CD5401    CALL     SETRTS   ; ENABLE RTS TO ALLOW
                    ; OTHER SIDE TO SEND

04FA CDA404    CALL     RECEIVL ; READ WITH LONG TIMEOUT
04FD C8        RZ        ; TIMED OUT, RETURN
04FE FE10      CPI      DLE      ; IS IT A DLE?
0500 C2FA04    JNZ     CHECKRX1 ; NO, KEEP LOOKING
0503 CDA404    CALL     RECEIVL ; NOW LOOK FOR A STX
0506 C8        RZ        ; TIMED OUT SO RETURN
0507 FE02      CPI      STX      ; IS IT START OF TEXT?
0509 C2FA04    JNZ     CHECKRX1 ; NO, KEEP LOOKING
050C CD4F04    CALL     BLOCKRX2 ; NOW GO READ TRANSP.TEXT
050FC9        RET        ; ZERO STATUS IF TIMEOUT
                    ; NON-ZERO IF BLOCK WAS RECEIVED

; SEND A BLOCK OF TRANSMIT DATA TO THE LINE I?
; THERE IS ANY DATA IN THE BUFFER
TCLOSE: LDA     TBUFNUM ; GET COUNT IN BUFFER
ORA      A      ; TEST FOR DATA
CNZ     BLOCKTX ; SEND BLOCK IF ANY DATA
RET        ; RETURN TO CALLER

0510 3A9B02    READ:  PUSH H      ; SAVE HL
0513 B7        READ1: LXI     H,RBUFNUM ; POINT AT COUNT IN RBUF
0514 C40104    MOV     M,A,M    ; IS THERE M LEFT?
0517 C9        ORA      A      ; YES
                    ; SEND ANY DATA IN TBUF
0518 ES        CALL     BLOCKRX ; RECEIVE ANOTHER BLOCK
0519 219B01    READ2: JMP      READ1  ; TRY TO DO READ AGAIN
051C 7E        DCR      M      ; DECREMENT COUNT
051D B7        RPOINT ; GET READ POINTER
051E C22A05    MOV     A,M      ; GET DATA BYTE
0521 CD1005    INX     H        ; INCREMENT POINTER
0524 CD3A04    RPOINT ; AND SAVE AGAIN
0527 C31905    POP     H        ; RESTORE HL
052A 35        RET        ; RETURN TO CALLER WITH DATA IN A
052B 2A9901    READSTAT: LDA     RBUFNUM ; GET COUNT OF DATA IN BUFFER
052E 7E        ORA      A      ; TEST IT
052F 23        RET        ; NON-ZERO STATUS IF DATA PRESENT
0530 229901    WRITE: PUSH PSW   ; SAVE DATA
0533 E1        PUSH H      ; SAVE HL
0534 C9        LHL    TPOINT ; GET POINTER INTO TBUF
                    ; PUT DATA INTO BUFFER
0535 3A9B01    MOV     M,A      ; INCREMENT POINTER
0538 B7        INX     H
0539 C9        TPOINT ; POINT TO COUNT IN TBUF
053A F5        MOV     A,M    ; INCREMENT COUNT
053B E5        INR     A
053C 2A9902    MOV     M,A      ; IS BUFFER FULL?
053F 77        CPI     MAXNUM ; YES, SEND BLOCK NOW
0540 23        CZ      BLOCKTX ; RESTORE HL
0541 229902    POP     H        ; RESTORE DATA
0544 219B02    POP     PSW
0547 7E        RET
0548 3C        ; CRC CALCULATION ROUTINE
0549 77        ; USES BYTE PASSED IN ACCUMULATOR TO INCLUDE IN CRC
054A FEFA     ; RESTORES ALL REGISTERS AND STATUS
054C CC0104    CALCCRC: PUSH H
054F E?      PUSH B
0550 F1      PUSH PSW
0551 C9      MVI   B,8
                    ; MOV C,A
                    ; LHL CRC
                    ; EQU $
                    ; MOV A,C

```

```

055C 07      RLC
055D 4F      MOV     C,A
055E 7D      MOV     A,L
055F 17      RAL
0560 6F      MOV     L,A
0561 7C      MOV     A,H
0562 17      RAL
0563 67      MOV     H,A
0564 D26F05  JNC     CALCCRC2
0567 7C      MOV     A,H
0568 EE80    XRI     80H
056A 67      MOV     H,A
056B 7D      MOV     A,L
056C EE05    XRI     05H
056E 6F      MOV     L,A
CALCCRC2:
056F 05      DCR     B
0570 C25B05  JNZ     CALCCRC1
0573 229501  SHLD   CRC
0576 F1      POP     PSW
0577 C1      POP     B
0578 E1      POP     H
0579 C9      RET
057A      END

```

```

; *****
; ** VADCG TERMINAL NODE COMMUNICATIONS PROGRAM **
; ** BY DOUG LOCKHART, VE7APU JANUARY, 1983 **
; *****
; LAST CHANGED: JANUARY 31, 1983

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; TERMINAL INTERFACE PROGRAM FOR INTERFACING TO A CP/M
; SYSTEM. THIS PROGRAM IS WRITTEN TO RUN IN THE VADCG
; TERMINAL NODE CONTROLLER. IT INTERFACES WITH A LINK
; INTERFACE PROGRAM (LIP) RUNNING AT ADDRESS 0 IN MEMORY.
; THIS VERSION IS WRITTEN TO USE THE 8250 PROGRAMMABLE
; UART TO COMMUNICATE WITH A COMPUTER.
; THE BASIC FEATURES OF THIS TIP ARE:
; TRANSFER OF DATA IN BLOCKS
; RTS FLOW CONTROL FROM DIGITAL EQUIPMENT TO TIP
; AND CTS FLOW CONTROL FROM TIP TO DIGITAL EQUIPMENT
; ACKNOWLEDGEMENTS TO BLOCKS RECEIVED BY A CHANGE IN DTR
; ACKNOWLEDGEMENTS TO BLOCKS SENT BY A CHANGE IN DSR
; CRC-16 CHECKING OF ALL DATA BLOCKS
; ERROR RECOVERY BY RETRANSMISSION IF NO ACKNOWLEDGMENT
; USES BYTE STUFFING TECHNIQUE FOR DATA TRANSPARENCY

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```

INCTB  MACRO  ?D
        IF    NOT NUL ?D
        MVI  A,?D
        ENDF
        RST  2
        ENDM

```

```

INCLB  MACRO  ?D
        IF    NOT NUL ?D
        MVI  A,?D
        ENDF
        RST  3
        ENDM

```

```

COMPARE MACRO
        RST  5
        ENDM

```

```

SIM    MACRO
        DB  30H ; SET INTERRUPT MASK
        ENDM

```

```

RIM    MACRO
        DB  20H ; READ INTERRUPT MASK
        ENDM

```

```

1000 = ; RAM CONSTANT - CHANGE FOR DIFFERENT RAM LOCATION
LORAM EQU 1000H ; START OF RAM STORAGE

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; NON-ZERO STATUS MEANS LINE BUFFER ADDRESS IS IN HL REG.
; ZERO STATUS MEANS NO BUFFER IS READY
NEXTIN MACRO
        RST  4
        ENDM

```

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; 8255 PARALLEL I/O EQUATES

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0008 = PORTA EQU 8 ; PORT A INPUT AND OUTPUT
0009 = PORTB EQU 9 ; PORT B INPUT AND OUTPUT
000A = PORTC EQU 0AH ; PORT C INPUT AND OUTPUT
000B = CONTROL EQU 0BH ; CONTROL PORT OUTPUT ONLY

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; BAUD RATE EQUATES
0004 = BAUD384 EQU 4 ; DIVISOR FOR 38,400 BAUD
0008 = BAUD192 EQU 8 ; DIVISOR FOR 19,200 BAUD
0010 = BAUD96 EQU 16 ; DIVISOR FOR 9600 BAUD

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0020 = BAUD48 EQU 32 ; DIVISOR FOR 4800 BAUD
0040 = BAUD24 EQU 64 ; DIVISOR FOR 2400 BAUD
0080 = BAUD12 EQU 128 ; DIVISOR FOR 1200 BAUD
0100 = BAUD600 EQU 256 ; DIVISOR FOR 600 BAUD
0200 = BAUD300 EQU 512 ; DIVISOR FOR 300 BAUD
0400 = BAUD150 EQU 1024 ; DIVISOR FOR 150 BAUD
0476 = BAUD134 EQU 1142 ; DIVISOR FOR 134.5 BAUD
0573 = BAUD110 EQU 1395 ; DIVISOR FOR 110 BAUD
0800 = BAUD75 EQU 2048 ; DIVISOR FOR 75 BAUD
0C00 = BAUD50 EQU 3072 ; DIVISOR FOR 50 BAUD

; 8250 SERIAL I/O EQUATES

; REGISTER EQUATES
0000 = RBR EQU 0 ; RECEIVE BUFFER REGISTER (R)
0000 = THR EQU 0 ; TRANSMIT HOLDING REGISTER (W)
0001 = IER EQU 1 ; INTERRUPT ENABLE REGISTER (W)
0002 = IIR EQU 2 ; INTERRUPT IDENT. REGISTER (R)
0003 = LCR EQU 3 ; LINE CONTROL REGISTER (R/W)
0004 = MCR EQU 4 ; MODEM CONTROL REGISTER (R/W)
0005 = LSR EQU 5 ; LINE STATUS REGISTER (R/W)
0006 = MSR EQU 6 ; MODEM STATUS REGISTER (R/W)
0000 = DLL EQU 0 ; DRIVER LATCH (LSB) (W)
0001 = DLM EQU 1 ; DRIVER LATCH (MSB) (W)

; INTERRUPT ENABLE EQUATES
0001 = ERBFI EQU 1 ; ENABLE RECEIVED DATA INTERRUPT
0002 = ETBEI EQU 2 ; ENABLE TRANSMITTER
0004 = ELSI EQU 4 ; RECEIVER LINE STATUS INTERRUPT
0008 = EDSSI EQU 8 ; ENABLE MODEM STATUS INTERRUPT

; INTERRUPT IDENTIFICATION EQUATES
0001 = IPEND EQU 1 ; '0' IF INTERRUPT PENDING
0002 = IID0 EQU 2 ; INTERRUPT IDENTIFICATION BIT 0
0004 = IID1 EQU 4 ; INTERRUPT IDENTIFICATION BIT 1

; LINE CONTROL EQUATES
0001 = WLS0 EQU 1 ; WORD LENGTH SELECT BIT 0
0002 = WLS1 EQU 2 ; WORD LENGTH SELECT BIT 1
0004 = STB EQU 4 ; STOP BIT SELECT
0008 = PEN EQU 8 ; PARITY ENABLE
0010 = EPS EQU 10H ; EVEN PARITY SELECT
0020 = SPY EQU 20H ; STICK PARITY
0040 = SBRK EQU 40H ; SET BREAK
0080 = DLAB EQU 80H ; DRIVER LATCH ACCESS BIT

; MODEM CONTROL EQUATES
0001 = DTR EQU 1 ; DATA TERMINAL READY
0002 = RTS EQU 2 ; REQUEST TO SEND
0004 = OUT1 EQU 4 ; OUT1 LINE ON 8250
0008 = OUT2 EQU 8 ; OUT2 LINE ON 8250
0010 = LOOP EQU 10H ; MODEM LOOP CONTROL BIT

; LINE STATUS EQUATES
0001 = DR EQU 1 ; DATA READY
0002 = OE EQU 2 ; OVERRUN ERROR
0004 = PE EQU 4 ; PARITY ERROR
0008 = FE EQU 8 ; FRAMING ERROR
0010 = BI EQU 10H ; BREAK INTERRUPT
0020 = THRE EQU 20H ; TRANSMITTER HOLDING REG EMPTY
0040 = TSRE EQU 40H ; TRANSMITTER SHIFT REG EMPTY

; MODEM STATUS EQUATES
0001 = DCTS EQU 1 ; DELTA CLEAR TO SEND
0002 = DDSR EQU 2 ; DELTA DATA SET READY
0004 = TERI EQU 4 ; TRAILING EDGE RING INDICATOR
0008 = DRLSD EQU 8 ; DELTA RX LINE SIGNAL DETECT
0010 = CTS EQU 10H ; CLEAR TO SEND
0020 = DSR EQU 20H ; DATA SET READY
0040 = RI EQU 40H ; RING INDICATE

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0080 = RLSD EQU 80H ; RECEIVE LINE SIGNAL DETECT
0017 = RIMD EQU 17H ; REQUEST INITIALIZATION MODE
0008 = MSE EQU 08H ; MASK SET ENABLE BIT

; COMMON COMMUNICATIONS AREA
; CIRCULAR TERMINAL BUFFER VARIABLES
1000 = CCA EQU LORAM ; COMMON COMMUNICATIONS AREA ADR.
1004 = CTBIE EQU CCA+4 ; CURRENT TERMINAL BUF INP. ENTRY
1006 = OTBE EQU CCA+6 ; OLDEST TERMINAL BUFFER ENTRY
1008 = TBIP EQU CCA+8 ; TERMINAL BUFFER INPUT POINTER
100A = TBOP EQU CCA+0AH ; TERMINAL BUFFER OUTPUT POINTER
100C = LTBOE EQU CCA+0CH ; LAST TERMINAL BUF OUTPUT ENTRY
100E = CTBOE EQU CCA+0EH ; CURRENT TERMINAL BUF OUT ENTRY

; CIRCULAR LINE BUFFER VARIABLES
1012 = LBPE EQU CCA+12H ; LINE BUFFER PROCESSING ENTRY
1014 = CLBE EQU CCA+14H ; CURRENT LINE BUFFER ENTRY ADDR.
1016 = OLBE EQU CCA+16H ; OLDEST LINE BUFFER ENTRY
1018 = LBIP EQU CCA+18H ; LINE BUFFER INPUT POINTER
101A = LBOP EQU CCA+1AH ; LINE BUFFER OUTPUT POINTER

; MISCELLANEOUS
1000 = STAT1 EQU CCA ; MAINLINE STATUS BYTE

; THE FOLLOWING VARIABLES ARE FOR EXCLUSIVE USE BY TIP
101C = BUFCOUNT EQU CCA+1CH ; CURRENT INPUT BUFFER COUNT
101D = OUTCOUNT EQU CCA+1DH ; CURRENT OUTPUT BYTES REMAINING
1040 = WAIT EQU CCA+40H ; CHARACTER DELAY VALUE
1042 = MSRSAVE EQU CCA+42H ; LATEST MODEM STATUS REGISTER
1043 = INTFLAG EQU CCA+43H ; INTERRUPT ROUTINE FLAGS
0001 = RXBUSY EQU 01H ; RECEIVE INTRPT ROUTINE ACTIVE
0002 = TXBUSY EQU 02H ; TRANSMIT INTRPT ROUTINE ACTIVE
1044 = CRC EQU CCA+44H ; CRC CALCULATION AREA
1046 = RCRC2 EQU CCA+46H ; SECOND RECEIVED CRC BYTE
1047 = RCRC1 EQU CCA+47H ; FIRST RECEIVED CRC BYTE
1048 = TCRC2 EQU CCA+48H ; SECOND TRANSMIT CRC BYTE
1049 = TCRC1 EQU CCA+49H ; FIRST TRANSMIT CRC BYTE
104A = RNEXT EQU CCA+4AH ; CURRENT RECEIVE ROUTINE ADDRESS
104C = TNEXT EQU CCA+4CH ; TRANSMIT ROUTINE ADDRESS
104E = RDISP EQU CCA+4EH ; RECEIVE INTERRUPT ROUTINE ADDR.
1050 = TDISP EQU CCA+50H ; TRANSMIT INTERRUPT ROUTINE ADDR.
1052 = DFLAG EQU CCA+52H ; DISPATCH FLAG
0001 = CRCTX EQU 01H ; CRC ROUTINE IN USE BY TX DISP.

; ASCII EQUATES
000D = CR EQU 0DH ; ASCII CARRIAGE RETURN
000A = LF EQU 0AH ; ASCII LINE FEED
001B = ESC EQU 1BH ; ASCII ESCAPE CHARACTER
0002 = STX EQU 02H ; ASCII START OF TEXT
0003 = ETX EQU 03H ; ASCII END OF TEXT
0010 = DLE EQU 10H ; ASCII DATA LINK ESCAPE
0016 = SYN EQU 16H ; ASCII SYNCHRONIZATION CHARACTER
00FF = PAD EQU 0FFH ; TRAILING PAD CHARACTER

00FF = TRUE EQU OFFH ; FOR IF CONDITION TESTS
0000 = FALSE EQU 0 ; FOR IF CONDITION TESTS

; *****
; ** CONFIGURATION EQUATES **
; ** VALUES CHANGE FOR EVERY CONFIGURATION **
; *****

0003 = FORMAT EQU WLS1+WLS0 ; UART FORMAT (8 DATA,

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0020 = BAUDRAT EQU BAUD48 ; CURRENT BAUD RATE ; NO PARITY)
00FF = CUSHION EQU 255 ; THE MINIMUM NUMBER OF BYTES
; AVAILABLE IN THE TERMINAL BUFFER THAT
; ARE REQUIRED BEFORE A RECEIVE
; OPERATION IS STARTED.

2710 = ACKTO EQU 10000 ; ACKNOWLEDGE TIMEOUT COUNT
; (PRELIMINARY VALUE)

*****
0800 ORG 800H ; THIS PROGRAMS EPROM START ADR.
; ENTRY JUMP TABLE

0800 C31508 JMP TJPINIT ; INITIALIZATION ENTRY POINT
0803 C34808 JMP RST55 ; INTERRUPT FROM 8250
0806 C30608 JMP $ ; UNUSED INTERRUPT ENTRY POINT
0809 C3100A JMP DISPRX ; TO DISPATCHER ROUTINE
080C 0C17564537RIMBUF DB 12,RIMD,'VE7APU' ; CONNECT BUFFER
0814 C8 TERMNO DB 200 ; THIS NODES TERMINAL NUMBER
*****
TIPINIT:
; SET BAUD RATE IN SERIAL PORT
0815 3E80 MVI A,DLAB
0817 D303 OUT LCR
0819 3E20 MVI A,LOW BAUDRAT
081B D300 OUT DLL ; BAUD RATE DIVISOR LSB
081D 3E00 MVI A,HIGH BAUDRAT
081F D301 OUT DLM ; BAUD RATE DIVISOR MSB

; DEFINE CHARACTER FORMAT OF SERIAL DATA
0821 3E03 MVI A,FORMAT
0823 D303 OUT LCR ; UPDATE LINE CONTROL REGISTER

; UNMASK INTERRUPTS FROM SERIAL INTERFACE
RIM DB 20H ; GET CURRENT INTERRUPT MASK IN A
DB ; READ INTERRUPT MASK
0825+20 ANI 00000110B ; RESET RST5.5 MASK BIT
0826 E606 ORL MSE ; SET MASK SET ENABLE BIT
0828 F608 SIM ; ENABLE RST5.5 INTERRUPTS
082A+30 DB 30H ; SET INTERRUPT MASK

; CLEAR OUT RECEIVE BUFFER REGISTER
082B DB00 IN RBR

; SET UP INITIAL DISPATCH ROUTINES
082D 214309 LXI H,EXIT ; SET RECEIVE INTERRUPT TO IDLE
0830 224A10 SHLD RNEXT
0833 211608 LXI H,WAITLIP ; WAITING FOR LIP BLOCK
0836 225010 SHLD TDISP
0839 21140A LXI H,WAITTB ; WAITING FOR FREE CUSHION
083C 224310 SHLD RDISP
; ENABLE RECEIVED DATA AVAILABLE AND MODEM STATUS INTRPT
083F 3E09 MVI A,ERBFI+EDSSI ; RECEIVE AND MODEM
0841 D301 OUT IER ; UPDATE INTERRUPT REGISTER

; BRING UP RLS D (OUT1 = RLS D)
0843 3E04 MVI A,OUT1
0845 D304 OUT MCR ; UPDATE MODEM CONTROL REGISTER

; RETURN TO LIP FOR COMPLETION OF INITIALIZATION
0847 C9 RET
*****
0848 F5 RST55: PUSH PSW
0849 E5 PUSH H
084A D5 PUSH D
084B C5 PUSH B
084C DB02 IN IIR ; GET INTERRUPT IDENT INFORMATION
084E FE04 CPI IID1 ; RECEIVED DATA AVAILABLE INTRPT?
0850 CA8A08 JZ RXINT ; GO TO RECEIVE INTERRUPT ROUTINE

0853 FE02 CPI 1100 ; IS IT TRANSMIT BUFFER EMPTY
0855 CA4909 JZ TXINT ; GO TO TRANSMIT INTRPT ROUTINE
0858 B7 ORA A ; MODEM STATUS INTERRUPT?
0859 CA5F08 JZ MSINT ; TO MODEM STATUS INTRPT ROUTINE
085C C34309 JMP EXIT ; UNKNOWN INTERRUPT, RETURN

085F DB06 MSINT: IN MSR ; GET MODEM STATUS
0861 324210 STA MSRSAVE ; SAVE MODEM STATUS FOR DISPATCH
0864 4F MOV C,A ; SAVE IT
0865 E601 ANI DCTS ; HAS CTS CHANGED?
0867 C46D08 CNZ CTSINT ; YES GO HANDLE CTS CHANGE
086A C34309 JMP EXIT

086D 79 CTSINT: MOV A,C ; GET MODEM STATUS BACK
086E E610 ANI CTS ; TEST CTS BIT
0870 CA7608 JZ DISABLETX ; OFF, DISABLE TRANSMIT
0873 C37D08 JMP ENABLETX ; TRY TO ENABLE TRANSMIT

DI SABLETX:
0876 DB01 IN IER ; GET INTERRUPT ENABLE REGISTER
0878 E6F0 ANI 0FFH-ETBEI
087A D301 OUT IER ; TURN OFF TRANSMIT INTERRUPTS
087C C9 RET

ENABLETX:
087D 3A4310 LDA INTFLAG ; IS TRANSMITTER BUSY?
0880 E602 ANI TXBUSY
0882 C8 RZ ; NO, RETURN
0883 DB01 IN IER ; GET INTERRUPT ENABLE REGISTER
0885 F602 ORL ETBEI
0887 D301 OUT IER ; ENABLE TRANSMIT INTERRUPTS
0889 C9 RET

*****
RXINT: IN RBR ; READ DATA FROM SERIAL PORT
LHLD RNEXT ; GO TO ROUTINE ADDRESS IN RNEXT
PCHL

RSTART: CPI DLE ; IS IT A DATA LINK ESCAPE?
JNZ EXIT ; NO
LXI H,RSTX ; YES, NOW WAIT FOR START OF TEXT
SHLD RNEXT
JMP EXIT

RSTX: CPI STX ; IS IT START OF TEXT
JNZ RSTX1 ; NO
LXI H,RDATA ; YES, HANDLE TRANSPARENT DATA
SHLD RNEXT
JMP EXIT

RSTX1: LXI H,RSTART ; FALSE START GO BACK
SHLD RNEXT ; TO BEGINNING
JMP EXIT

RDATA: CPI DLE ; IS IT A DLE?
JZ RDATA1 ; YES
CALL RPUT ; NO, PUT DATA INTO BUFFER
JZ RESTART ; ERROR, RESET BUFFER AND RESTART
JMP EXIT ; FROM BEGINNING
RDATA1: LXI H,RCONTROL ; RECEIVE CONTROL
SHLD RNEXT ; CHARACTER NEXT
JMP EXIT

RCONTROL:
CPI DLE ; IS IT A SECOND DLE?
JNZ RCONTROL1 ; NO, CHECK FOR ETX
CALL RPUT ; YES, PUT DLE IN BUFFER
JZ RESTART ; ERROR, RESET BUFFER AND RESTART
LXI H,RDATA ; GO BACK FOR MORE DATA
SHLD RNEXT
JMP EXIT

RCONTROL1:
CPI ETX ; IS IT END OF TEXT?

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08E2 C20609      JNZ    RESTART ; NO, ERROR - RESTART
08E5 211D09      LXI    H,R1CRC ; NEXT RECEIVE FIRST CRC CHAR
08E8 224A10      SHLD  RNEXT
08EB C34309      JMP    EXIT

08EE 4F          RPUT:  MOV    C,A      ; SAVE DATA IN REGISTER C
08EF 2A0610      LHL   D7           ; PUT DATA INTO BUFFER
08F2 EB          XCHG
08F3 2A0810      LHL   TBIP
08F6+3E01        MVI    A,1
08F8+D7          RST    2
08F9 C8          RZ      ; RETURN WITH ZERO STATUS IF OVERFLOW
08FA 220810      SHLD  TBIP        ; UPDATE POINTER IF OK
08FD 71          MOV    M,C        ; MOVE DATA INTO BUFFER
08FE 211C10      LXI    H,BUFCOUNT ; INCREMENT COUNT OF DATA
0901 34          INR    M
0902 7E          MOV    A,M
0903 FEFB        CPI    251        ; HAVE WE GOT 251 BYTES NOW?
0905 C9          RET      ; ZERO STATUS IF TOO MANY BYTES

0906 3E00        RESTART:MVI A,0    ; SET COUNT IN BUFFER TO ZERO
0908 321C10      STA   BUFCOUNT
090B 2A0410      LHL   CTBIE      ; SET INPUT POINTER JUST BEFORE
                        ; DATA AREA
090E+3E01        MVI    A,1
0910+D7          RST    2
0911 220810      SHLD  TBIP
0914 219008      LXI    H,RSTART  ; AND RESTART RECEIVER
0917 224A10      SHLD  RNEXT
091A C34309      JMP    EXIT

091D 324710      R1CRC: STA   RCRC1    ; SAVE FIRST CRC CHARACTER
0920 212909      LXI    H,R2CRC  ; NOW GET SECOND CRC CHARACTER
0923 224A10      SHLD  RNEXT
0926 C34309      JMP    EXIT

0929 324610      R2CRC: STA   RCRC2    ; SAVE SECOND CRC CHARACTER
092C DB04        IN     MCR        ; RESET REQUEST TO SEND
092E E6FD        ANI   0FFH-RTS
0930 D304        OUT  MCR
0932 3A4310      LDA   INTFLAG    ; INDICATE RECEIVE ROUTINE
0935 E6FE        ANI   0FFH-RXBUSY ; IS NOT ACTIVE
0937 324310      STA   INTFLAG
093A 214309      LXI    H,EXIT    ; IGNORE ALL RECEIVE INTERRUPTS
093D 224A10      SHLD  RNEXT
0940 C34309      JMP    EXIT
EXIT:  POP    B
0944 D1          POP    D
0945 E1          POP    H
0946 F1          POP    PSW
0947 FB          EI
0948 C9          RET

*****
; TRANSMIT INTERRUPT ROUTINES

0949 2A4C10      TXINT: LHL   TNEXT  ; DISPATCH ADDRESS IN TNEXT
094C E9          PCHL

0940 3E16        TSTART: MVI    A,SYN  ; OUTPUT A SYN CHARACTER
094F D300        OUT  THR
0951 215A09      LXI    H,TDLE1  ; NEXT SEND A DLE
0954 224C10      SHLD  TNEXT
0957 C34309      JMP    EXIT

095A 3E10        TDLE 1: MVI    A,DLE  ; OUTPUT A DLE
095C D300        OUT  THR
095E 216709      LXI    H,TSTX  ; NEXT OUTPUT START OF TEXT
0961 224C10      SHLD  TNEXT
0964 C34309      JMP    EXIT

0967 3E02        TSTX:  MVI    A,STX  ; OUTPUT START OF TEXT

0969 D300        OUT  THR
096B 217409      LXI    H,TDATA ; NEXT FUNCTION HANDLES TEXT DATA
096E 224C10      SHLD  TNEXT
0971 C34309      JMP    EXIT

0974 211D10      TDATA: LXI    H,OUTCOUNT ; MORE DATA IN BUFFER?
0977 7E          MOV    A,M
0978 B7          ORA   A
0979 CA9709      JZ    TDATA1    ; NO, BUFFER EMPTY
097C 35          DCR    M
097D 2A1A10      LHL   LBOP
                        INCLB
0980+3E01        MVI    A,1
0982+DF          RST    3
0983 221A10      SHLD  LBOP      ; LBOP = LBOP+1
0986 7E          MOV    A,M
0987 D300        OUT  THR      ; OUTPUT DATA AT LBOP
0989 FE10        CPI    DLE      ; IS IT SAME AS DLE?
098B C24309      JNZ  EXIT      ; NO
098E 21A409      LXI    H,TDLE  ; TRANSMIT ANOTHER DLE
0991 224C10      SHLD  TNEXT    ; TO MAKE TRANSPARENT
0994 C34309      JMP    EXIT
TDATA1: MVI    A,DLE ; OUTPUT A DATA LINK ESCAPE
0997 3E10        OUT  THR
0999 D300        OUT  H,TETX    ; NEXT SEND END OF TEXT
099B 21B109      LXI    SHLD  TNEXT
099E 224C10      JMP    EXIT

09A4 3E10        TDLE:  MVI    A,DLE  ; SEND DATA LINK ESCAPE
09A6 D300        OUT  THR
09A8 217409      LXI    H,TDATA ; AND GO BACK TO TRANSPARENT MODE
09AB 224C10      SHLD  TNEXT
09AE C34309      JMP    EXIT

09B1 3E03        TETX:  MVI    A,ETX  ; SEND END OF TEXT
09B3 D300        OUT  THR
09B5 21BE09      LXI    H,T1CRC  ; NEXT SEND FIRST CRC CHARACTER
09B8 224C10      SHLD  TNEXT
09BB C34309      JMP    EXIT

09BE 3A4910      T1CRC: LDA   TCRC1  ; SEND FIRST CRC CHARACTER
09C1 D300        OUT  THR
09C3 21CC09      LXI    H,T2CRC  ; NEXT SEND SECOND CRC CHARACTER
09C6 224C10      SHLD  TNEXT
09C9 C34309      JMP    EXIT

09CC 3A4810      T2CRC: LDA   TCRC2  ; SEND SECOND CRC CHARACTER
09CF D300        OUT  THR
09D1 21DA09      LXI    H,TPAD  ; SEND TRAILING PAD CHARACTER
09D4 224C10      SHLD  TNEXT
09D7 C34309      JMP    EXIT

09DA 3EFF        TPAD:  MVI    A,PAD  ; SEND TRAILING PAD AFTER CRC
09DC D300        OUT  THR
09DE 3A4310      LDA   INTFLAG ; MARK TRANSMIT NOT BUSY
09E1 E6FD        ANI   0FFH-TXBUSY
09E3 324310      STA   INTFLAG
09E6 CD7608      CALL  DISABLETX
09E9 C34309      JMP    EXIT

*****
; CRC CALCULATION ROUTINE
; INCLUDES BYTE IN ACCUMULATOR IN CRC CALCULATION
CALCCRC:PUSH  PSW
09EC F5          MVI    B,8
09ED 0608        MOV    C,A
09EF 4F          LHL   CRC
09F0 2A4410      CALCCRC1:EQU $
09F3 =           MOV    A,C
09F3 79          RLC
09F4 07          MOV    C,A
09F5 4F          MOV    A,L
09F6 7D          RAL
09F7 17

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09F8 6F      MOV      L,A
09F9 7C      MOV      A,H
09FA 17      RAL
09FB 67      MOV      H,A
09FC D2070A  JNC     CALCCRC2
09FF 7C      MOV      A,H
OAO0 EE80   XRI     80H
OA02 67      MOV      H,A
OA03 7D      MOV      A,L
OA04 EE05   XRI     05H
OA06 6F      MOV      L,A
OA07 =      CALCCRC2: EQU $
OA07 05      DCR     B
OA08 C2F309  JNZ     CALCCRC1
OA0B 224410 SHLD   CRC
OA0E F1      POP     PSW
OA0F C9      RET

*****
; RECEIVE SIDE DISPATCH ROUTINES

OA10 2A4E10  DISPRX: LHL  RDISP ; GO TO RECEIVE DISPATCH ROUTINE
OA13 E9      PCHL

OA14 2A0610  WAITTB: LHL  OTBE  / TERMINAL BUFFER CUSHION FREE?
OA17 EB      XCHG
OA18 2A0410  LHL  CTBIE ; COMPARE DE TO HL
          COMPARE
          RST  5
OA1B+EF     JZ   WAITTB1 ; SAME, BUFFER AVAILABLE
OA1C CA280A  JZ   CUSHION ; IS CUSHION FREE?
          INCTB
          MVI  A,CUSHION
          RST  2
OA1F+3EFF   JC   DISPTX ; TO TRANSMIT ROUTINE DISPATCHER
OA21+D7     JC   DISPTX ; TO TRANSMIT ROUTINE DISPATCHER
OA22 DA120B  JC   DISPTX ; TO TRANSMIT ROUTINE DISPATCHER
OA25 2A0410  LHL  CTBIE ; POINT TBIP JUST AHEAD OF DATA
          WAITTB1: INCTB
          MVI  A,1
          RST  2
          SHLD TBIP
OA28+3E01   MVI  A,1
OA2A+D7     RST  2
OA2B 220810 SHLD   TBIP
OA2E 3E00   MVI  A,0 ; ZERO COUNT FOR RECEIVE ROUTINE
OA30 321210 STA   BUFCOUNT
OA33 F3      DI
OA34 3A4310 LDA   INTFLAG ; RECEIVE ROUTINE IS ACTIVE
OA37 F601   OR1   RXBUSY
OA39 324310 STA   INTFLAG
OA3C FB      EI
OA3D 219008 LX1   H,RSTART ; START RECEIVING
OA40 224A10 SHLD   RNEXT
OA43 DB04   IN   MCR ; SET RTS SO OTHER END WILL SEND
OA45 F602   OR1   RTS
OA47 D304   OUT  MCR
OA49 21500A LX1   H,WAITRX ; WAIT FOR BLOCK
OA4C 224E10 SHLD   RDISP
OA4F C9      RET

OA50 3A4310  WAITRX: LDA   INTFLAG ; IS RECEIVER STILL BUSY?
OA53 E601    AN1   RXBUSY
OA55 C2120B  JNZ   DISPTX ; YES, GO TO TRANSMIT DISPATCHER
OA58 3A5210  LDA   DFLAG ; GET DISPATCHER FLAG
OA5B E601    AN1   CRCTX ; IS CRC ROUTINE BUSY?
OA5D C2120B  JNZ   DISPTX ; YES, GO TO TRANSMIT DISPATCHER
OA60 211C10  LX1   H,BUFCOUNT ; COUNT OF BYTES RECEIVED
OA63 7E      MOV      A,M
OA64 2A0410  LHL  CTBIE ; POINT TO CURRENT INPUT ENTRY
OA67 77      MOV      M,A ; PUT COUNT IN BUFFER HEADER
          INCTB
          MVI  A,1 ; POINT JUST BEFORE DATA AREA
          RST  2
OA68+3E01   RST  2
OA6A+D7     SHLD TBIP
OA6B 220810 SHLD   TBIP
OA6E 210000 LX1   H,0 ; INITIALIZE CRC VALUE
OA71 224410 SHLD   CRC
OA74 217B0A LX1   H,RXCRC ; NEXT CALCULATE CRC
OA77 224310 SHLD   RDISP

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245

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0A7A C9      RET

0A7B 211C10  RXCRC: LXI   H,BUFCOUNT ; MORE DATA TO INCLUDE?
0A7E 7E      MOV      A,M
0A7F B7      ORA     A
0A80 CA970A  JZ   RXCRC1 ; NO, GO TO INCLUDE CONTROL CHARS
0A83 35      DCR     M ; DECREMENT COUNT
0A84 2A0810  LHL  TBIP ; UPDATE POINTER TO NEXT POSITION
          INCTB
          MVI  A,1
          RST  2
          SHLD TBIP
0A87+3E01   MVI  A,1
0A89+D7     RST  2
0A8A 220810 SHLD   TBIP
0A8D 7E      MOV      A,M ; GET DATA BYTE IN A
0A8E CDEC09  CALL  CALCCRC ; INCLUDE IT IN CRC CALCULATION
0A91 FE10   CPI   DLE ; WAS IT DATA LIKE A DLE?
0A93 CCEC09  CZ   CALCCRC ; DO ANOTHER FOR TRANSPARENCY
0A96 C9      RET ; RETURN TO LIP
0A97 3E10   MVI  A,DLE ; INCLUDE DLE AND ETX IN CRC
0A99 CDEC09  CALL  CALCCRC
0A9C 3E03   MVI  A,ETX
0A9E CDEC09  CALL  CALCCRC
0AA1 21A80A  LXI   H,CHECKCRC ; NEXT CHECK THE CRC
0AA4 224E10  SHLD   RDISP ; GO INCLUDE CRC CHARS RECEIVED
0AA7 C9      RET

0AA8 3A4710  CHECKCRC: LDA  RCRC1 ; INCLUDE RECEIVED CRC CHARACTERS
0AAB CDEC09  CALL  CALCCRC
0AAE 3A4610  LDA  RCRC2
0AF3 CDEC09  CALL  CALCCRC
0AB4 21BB0A  LXI   H,CHKFIN ; NEXT CHECK IF CRC IS GOOD
0AB7 224310  SHLD   RDISP
0ABA C9      RET

0ABB 2A4410  CHKFIN: LHL  CRC ; GET CALCULATED CRC
0ABE 7D      MOV      A,L ; IS IT ZERO?
0ABF B4      ORA     H
0AC0 C2D00A  JNZ   CHKFIN1 ; NO, GO RESTART RECEIVE OPERATION
0AC3 DB04   IN   MCR ; YES, GOOD CRC, FLIP DTR
0AC5 EE01   XRI   DTR
0AC7 D304   OUT  MCR
0AC9 21D70A  LXI   H,RPROC ; PROCESS CHECKED BLOCK
0ACC 224310  SHLD   RDISP
0ACF C9      RET
0ADO 21140A  CHKFIN1: LXI  H,WAITTB ; BAD CRC, TRY AGAIN
0AD3 224E10  SHLD   RDISP
0AD6 C9      RET

; THIS ROUTINE SHOULD PROCESS THE BUFFER PREFIX
; TEMPORARILY IT ONLY PASSES THE BUFFER TO THE LIP
; AND HANDLES CONNECT/DISCONNECT
0AD7 2A0410  RPROC: LHL  CTBIE ; IS COUNT 7 OR MORE?
0ADA 7E      MOV      A,M
0ADB FE07   CPI   7
0ADD DA020B  JZ   RPROC2 ; NO, PASS TO LIP
          INCTB
          MVI  A,8 ; POINT TO SEE IF CONNECT OR
          RST  2
          MOV  A,M ; DISCONNECT
0AE0+3E08   CPI   'A'-40H ; IS IT CONNECT?
0AE2+D7     JNZ   RPROC1 ; NO, GO TO TEST FOR DISCONNECT
0AE3 7E      MOV      A,M
0AE4 FE01   CPI   A,0 ; 0 FOR CONNECT
0AE6 C2F30A  JNZ   RPROC1 ; COMMUNICATE REQUEST TO LIP
0AE9 3E00   MVI  A,0 ; 0 FOR CONNECT
0AEB F7      RST  6 ; COMMUNICATE REQUEST TO LIP
0AEC 21140A  LXI   H,WAITTB ; DON'T PASS THIS ENTRY
0AEE 224E10  SHLD   RDISP
0AEF C9      RET
0AF2 C9      RET
0AF3 FE02   CPI   'B'-40H ; IS IT DISCONNECT?
0AF5 C2020B  JNZ   RPROC2 ; NO, PASS TO LIP
0AF8 3E01   MVI  A,1 ; YES, 1 FOR DISCONNECT
0AFA F7      RST  6 ; COMMUNICATE REQUEST TO LIP
0AHH 21140A  LXI   H,WAITTB ; DON'T PASS THIS ENTRY
0AFE 224310  SHLD   RDISP
0B01 C9      RET

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2.46

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OB02 2A0810  RPROC2: LHL  TBIP  ; UPDATE CURRENT INPUT ENTRY
                INCTB  1
OB05+3E01    MVI  A,1
OB07+D7      RST
OB08 220410  SHLD  CTBIE
OB0B 21140A  LXI  H,WAITTB ; NOW GO GET ANOTHER ONE
OB0E 224E10  SHLD  RDISP
OB11 C9      RET
*****
; TRANSMIT SIDE DISPATCH ROUTINES

OB12 2A5010  DISPTX: LHL  TDISP ; GO TO TRANSMIT DISPATCH ROUTINE
OB15 E9      PCHL

; THIS ROUTINE SHOULD PROCESS THE BUFFER PREFIX BUT
; TEMPORARILY IT ONLY PASSES THE BUFFER TO THE HOST
WAITLIP:NEXTIN ; IS THERE A BUFFER ENTRY FROM THE LIP?
OB16+E7      RST  4
OB17 C8      RZ ; NO. RETURN
OB18 3A5210  LDA  DFLAG ; INDICATE TX SIDE USING CRC
OB1B F601    OR1  CRCTX ; ROUTINES
OB1D 325210  STA  DFLAG
OB20 7E      MOV  A,M ; GET DATA LENGTH FROM HEADER
OB21 321D10  STA  OUTCOUNT ; FOR CRC CALCULATION ROUTINE
                SHLD  OUTCOUNT ; POINT JUST BEFORE DATA AREA
OB24+3E03    MVI  A,3
OB26+DF      RST  3
OB27 221A10  SHLD  LBOP ; FOR CRC CALCULATION ROUTINE
OB2A 210000  LXI  H,0 ; INITIALIZE CRC VALUE
OB2D 224410  SHLD  CRC
OB30 21370B  LXI  H,TXCRC ; NEXT START CRC CALCULATION
OB33 225010  SHLD  TDISP
OB36 C9      RET

OB37 211D10  TXCRC: LXI  H,OUTCOUNT ; ANY MORE DATA TO INCLUDE?
OB3A 7E      MOV  A,M
OB3B B7      ORA  A
OB3C CA530B  JZ   TXC RC 1 ; NO, GO TO INCLUDE CONTROL CHARS
OB3F 35      DCR  M ; DECREMENT COUNT
OB40 2A1A10  LHL  LBOP ; UPDATE POINTER TO NEXT POSITION
                INCLB  1
OB43+3E01    MVI  A,1
OB45+DF      RST  3
OB46 221A10  SHLD  LBOP
OB49 7E      MOV  A,M ; GET DATA BYTE IN A
OB4A CDEC09  CALL CALCCRC ; INCLUDE IT IN CRC CALCULATION
OB4D FE10    CPI  DLE ; WAS IT DATA LIKE A DLE?
OB4F CCEC09  CZ   CALCCRC ; DO ANOTHER FOR TRANSPARENCY
OB52 C9      RET ; RETURN TO LIP
OB53 3E10    TXCRC1: MVI  A,DLE ; INCLUDE DLE AND ETX IN CRC
OB55 CDEC09  CALL cALC c RC
OB58 3E03    MVI  A,ETX
OB5A CDEC09  CALL CALCCRC
OB5D 21640B  LXI  H,CRCFIN ; NEXT TO FINISH CRC FOR SENDING
OB60 225010  SHLD  TDISP
OB63 C9      RET

OB64 3E00    CRCFIN: MVI  A,0 ; FINISH OFF CRC CALCULATION FOR
OB66 CDEC09  CALL CALCCRC ; TRANSMISSION
OB69 CDEC09  CALL CALCCRC
OB6C 2A4410  LHL  CRC ; SAVE CALCULATION FOR TRANSMIT
OB6F 224810  SHLD TCRC2
OB72 21790B  LXI  H,STARTTX ; NEXT, START TRANSMITTING
OB75 225010  SHLD  TDISP ; THE BLOCK
OB78 C9      RET

OB79 3A4210  STARTTX: LDA  MSRSAVE ; SAVE CURRENT DSR LEVEL
OB7C E620    AN1  DSR
OB7E 67      MOV  H,A
OB7F 3A5210  LDA  DFLAG
OB82 E6DE    AN1  0FFH-CRCTX-DSR ; INDICATE CRC ROUTINE
OB84 B4      ORA  H ; NOT IN USE AND SAVE

OB85 325210  STA  DFLAG ; DSR IN DFLAG
OB88 214D09  H,TSTART ; SET UP INITIAL XMIT
OB8B 224C10  SHLD  TNEXT ; INTERRUPT ROUTINE
OB8E 2A1610  LHL  OLBE ; POINT TO DATA TO TRANSMIT
OB91 7E      MOV  A,M ; GET COUNT
OB92 321D10  STA  OUTCOUNT
                INCLB  3
OB95+3E03    MVI  A,3
OB97+DF      RST  3
OB98 221A10  SHLD  LBOP
OB9B F3      DI ; DISABLE INTERRUPTS
OB9C 3A4310  LDA  INTFLAG ; INDICATE TRANSMIT BUSY
OB9F F602    OR1  TXBUSY
OBA1 324310  STA  INTFLAG
OBA4 3A4210  LDA  MSRSAVE ; IS CTS UP?
OBA7 E610    AN1  CTS
OBA9 CAB20B  JZ   STARTTX1 ; DON'T ENABLE TRANSMIT INTRPT
OBAC DB01    IN  IER ; YES, ENABLE TRANSMIT INTERRUPTS
OBAE F602    OR1  ETBEI
OBB0 D301    OUT IER
OBB2 FB      STARTTX1: EI ; ENABLE INTERRUPTS
OBB3 21BA0B  LXI  H,WAITTX ; WAIT FOR TRANSMIT TO FINISH
OBB6 225010  SHLD  TDISP
OBB9 C9      RET

OBBA 3A4310  WAITTX: LDA  INTFLAG ; TRANSMITTER INTERRUPTS ENABLED?
OBBD E602    AN1  TXBUSY
OBBF C0      RNZ ; YES, RETURN
OBC0 211027  LX1  H,ACKTO ; NO, SET UP FOR TIMEOUT
OBC3 224010  SHLD  WAIT ; INITIALIZE ACKNOWLEDGE TIMEOUT
OBC6 21CDOB  LX1  H,WAITACK ; NEXT WAIT FOR ACKNOWLEDGE
OBC9 225010  SHLD  TDISP
OBCC C9      RET

OBCD 215210  WAITACK: LX1  H,DFLAG ; IS DSR SAME AS BEFORE?
OBDO 3A4210  LDA  MSRSAVE
OBDB AE      XRA  M
OBDD E620    AN1  DSR
OBDE C2EA0B  JNZ  WAITACK1 ; NO, BLOCK ACKNOWLEDGED
OBDF 2A4010  LHL  WAIT ; YES, DECREMENT TIMEOUT COUNT
OBDC 2B      DCX  H
OBDD 224010  SHLD  WAIT
OBE0 7C      MOV  A,H ; IS TIME OVER?
OBE1 B5      ORA  L
OBE2 C0      RNZ ; NO, RETURN
OBE3 217908  LX1  H,STARTTX ; YES, TIMED OUT, SO SEND AGAIN
OBE6 225010  SHLD  TDISP
OBE9 C9      RET

OBEA 21160B  WAITACK1: LXI  H,WAITLIP ; GOOD ACK, GET ANOTHER BUFFER
OBED 225010  SHLD  TDISP ; FROM LIP
OBF0 C9      RET
OBF1        END

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