



Figure 9-16 24LC01B EEPROM message strings.

if that address byte is followed by three data bytes and the STOP condition, then the first of the three data bytes will be written into address B'00010110', the second into B'00010111', and the third into B'00010000' (and *not* into B'00011000', as intended).

Reading any number of bytes of data from selected EEPROM addresses requires that a starting address first be sent to the EEPROM with the write message string of Figure 9-16a. This string is followed by the message string of Figure 9-16c, consisting of the START condition, a read command, and then a read of data from consecutive addresses sent back by the EEPROM. The PIC signals the EEPROM to send no further bytes by not pulling the SDA line low during the last acknowledge bit time. The sending of the STOP condition by the PIC completes the message string.

PROBLEMS

- 9-1 STOP condition
- 9-5b, the PIC signals the line low in acknowledge the SDA and SCL lines
- (a) Draw the signals of the STOP condition
- (b) Now redraw these signals: SDA low after the line in transmitting one

- 9-2 I²C bus timing conditions described at the beginning
- (a) Create a chart like Figure 9-7, create kbit/s transfers.
- (b) Some of the "cycles" transfers. For example, if of Figure 9-7, create COUNT variable which been decremented

goto
will branch back to

- 9-3 Direct addressing and clearing bits of the less instructions to execute assuming that the indirect beginning of the execution
- Another reason to discuss of Section 4 of P4.ASM (Figure 5-7) use direct addressing to

- 9-4 DAC output Write to make the OUT1 and

- 9-5 I2Cin2 subroutine
- (a) Using the I2Cin subroutine data into DATAIN
- (b) Assuming the LM power-on default status into DATAIN